

JARVIS SOCIAL LEARNING PROGRAM

CLASSROOM ECONOMY GUIDELINES 2011-12

Many positive behaviour support programs use a token economy to help bring about desired changes in behaviour. Simply, pro-social behaviour is in some way reinforced while unwanted behaviour is ignored or receives a consequence. This program rewards positive and desired behaviour with points (cash) paired with social reinforcement. Students will receive direct instruction to learn new skills and receive prompts and reminders as required. These will be faded as the student internalizes their new skills. Students will be expected to assume increasing responsibility for their behaviour as the year progresses. Expectations and classroom supports will be individualized for each child.

The majority of the day is broken into 20 minute blocks. Students can earn a maximum of 10 points (dollars) for each block for meeting all classroom expected behaviours. Students will earn 5 points for meeting four expected behaviours and 0 points if they display three or less expected behaviours. Students who have earned Full Points (\$220.00) for the day usually also receive a certificate they are proud to take home. Students graph their points daily to be aware of how they are doing.

Classroom Cash and Consequences

Expected Classroom Behaviours are taught to students, rehearsed and prompted when required. Students are also taught to monitor their own behaviour and complete their point sheets 4 times during the day – upon arrival, after recess, after lunch and before leaving. They each have a private meeting with the teacher to discuss their points and fill out a pink Stop and Think sheet if they did not earn full points before receiving their cash. The Stop and Think sheet identifies why the student did not earn points and ways they can make good choices next time. Students who display very inappropriate behaviour will be asked to leave the classroom and will be "Off Points". Students will be helped to use their strategies to calm down if necessary. After they are able to show expected classroom behaviour while seated their desk in the hallway for ten minutes and complete a yellow Stop and Think sheet, students are welcome to rejoin the class.

Students who have received an "Off Points" will not be allowed to take part in Shopping or Earned Free Time that day and will use that time to complete missed work, spelling or quietly read.

Spending Classroom Cash

Students collect, count and manage their own Classroom Cash. New students will be given adult and peer support to learn this new routine. The money can be spent in a variety of ways. Students may purchase Earned Free Time, a chance to Peel and Win self-selected prizes (such as teacher's chair for the day) or deposit their money into a Classroom Savings account for a bigger purchase. Students do not have money taken away once it has been earned for inappropriate behaviour however, it is expected that they will take care of their money.

Fantastic Friday

On Friday afternoon, students who have completed all homework and assignments and not received more than one "Off Points" during the week have the opportunity to take part in Fantastic Friday. Students are able to select favourite activities and often invite friends from other classrooms to join them!

Homework

Homework is an important part of school. Unless stated otherwise, we expect that any homework assigned is completed, returned and handed in for marking the morning of the next school day. Any necessary corrections will be done as soon as possible. If homework is not completed, the consequence would be: unable to earn some points, unable to cash in points for reinforcers, having to use first available "free time" to complete homework and possibly having to forfeit recess or lunch in order to complete homework.

Usually, students should require no or very little assistance with assigned homework. However, on the odd occasion it is possible that they have difficulty completing it due to a lack of understanding. If parents/guardians write a note or phone us the next morning verifying this, the student would not receive unwarranted consequences. We would provide assistance and the homework will still need to be completed that day. As well, **occasionally**, afternoons and evenings are so hectic that students may not have an opportunity to complete homework. If this is the case and parents/guardians feel that the student had a legitimate reason for not completing homework, write a note or make a phone call. We will try to find time the next day to get the homework completed.

If homework is "completed but left at home", we will try to phone you to verify the completion of homework. If it was completed, the homework can be brought in the next day. If completion of homework cannot be verified, we will allow it to be brought in the next day as well ... however only for the first couple of occurrences. Repeated incidents of "forgetting homework at home" in which parents cannot verify its completion, will be looked upon as homework not completed.

We use our Palmeropoly game as an additional reward for completing work which is new, difficult or routine, making Good Choices and using behaviour strategies or being successful in a regular classroom.

On the next five pages you will find the Daily Homework Log, the Daily Behaviour Log, Expected Behaviours for our Classroom, our Classroom Cash Choice Menu and Choices Which Earn "Off Points" (time out).



Daily Behaviour Log

Name:

Date:

Time	Mon	Running Total	Tues	Running Total	Wed	Running Total	Thur	Running Total	Fri	Running Total
Dismissal 2:40 – 3:00	Spelling or EFT		Spelling or EFT		Spelling or EFT		Spelling or EFT		Spelling or EFT	
	/10	/10	/10	/10	/10	/10	/10	/10	/10	/10
Bus Behaviour	/10	/20	/10	/20	/10	/20	/10	/20	/10	/20
Planner & Log Signed	/10	/30	/10	/30	/10	/30	/10	/30	/10	/30
Dressed for Weather	/10	/40	/10	/40	/10	/40	/10	/40	/10	/40
Clean & Full Uniform	/10	/50	/10	/50	/10	/50	/10	/50	/10	/50
Did All Homework	/10	/60	/10	/60	/10	/60	/10	/60	/10	/60
Emotion										
Body										
9:00 - 9:20	DPA		DPA		DPA		DPA		DPA	
	/10	/10	/10	/10	/10	/10	/10	/10	/10	/10
9:20 - 9:40										
	/10	/20	/10	/20	/10	/20	/10	/20	/10	/20
9:40 -10:00										
	/10	/30	/10	/30	/10	/30	/10	/30	/10	/30
10:00 - 10:20										
	/10	/40	/10	/40	/10	/40	/10	/40	/10	/40
10:20 - 10:40	Recess		Recess		Recess		Recess		Recess	
	/10	/50	/10	/50	/10	/50	/10	/50	/10	/50
10:40 – 11:00	Snack/Points/Relaxation		Snack/Points/Readaloud		Snack/Points/Relaxation		Snack/Points/Readaloud		Snack/Points/Relaxatio	
	/10	/10	/10	/10	/10	/10	/10	/10	/10	/10
11:00 - 11:20										
	/10	/20	/10	/20	/10	/20	/10	/20	/10	/20
11:20 - 11:40										
	/10	/30	/10	/30	/10	/30	/10	/30	/10	/30
11:40- 12:00										
	/10	/40	/10	/40	/10	/40	/10	/40	/10	/40
12:00- 12:20	Lunch		Lunch		Lunch		Lunch		Lunch	
	/10	/50	/10	/50	/10	/50	/10	/50	/10	/50
12:20 – 1:00	Recess		Recess		Recess		Recess		Recess	
	/10	/60	/10	/60	/10	/60	/10	/60	/10	/60
1:00- 1:20	Points/DEAR		Points/DEAR		Points/DEAR		Points/DEAR		Points/DEAR	
	/10	/10	/10	/10	/10	/10	/10	/10	/10	/10
1:20 – 1:40										
	/10	/20	/10	/20	/10	/20	/10	/20	/10	/20
1:40 - 2:00										
	/10	/30	/10	/30	/10	/30	/10	/30	/10	/30
2:00 - 2:20										
	/10	/40	/10	/40	/10	/40	/10	/40	/10	/40
2:20 – 2:40	Points/Planner/EFT		Points/Planner/EFT		Points/Planner/EFT		Points/Planner/EFT		Points/Planner/EFT	
	/10	/50	/10	/50	/10	/50	/10	/50	/10	/50
Daily Totals	/60		/60		/60		/60		/60	
	/50		/50		/50		/50		/50	
	/60		/60		/60		/60		/60	
	/50		/50		/50		/50		/50	
	/220		/220		/220		/220		/220	
Money Spent	EFT \$100 allowance	/250	EFT	/250	EFT Shopping	/250	EFT	/250	EFT Shopping	/250

Expected Behaviours for our Classroom

When we act this way everyone feels SAFE and RESPECTED.

We earn points (dollars) towards Free Time or Shopping.

Show a Positive Attitude

- ☐ smiling face
- ☐ kind words and actions
- ☐ think of others
- ☐ listen when others talk

Follow Classroom Rules/Routines

- ☐ arrive on time
- ☐ feet under desk, sit up and stay in seat
- ☐ use an indoor voice
- ☐ have planner, books and supplies
- ☐ work, walk and wait quietly without distracting others
- ☐ follow playground rules

Follow Instructions and Schedule

- ☐ quickly
- ☐ quietly
- ☐ completely
- ☐ follow classroom schedule

Work Effort

- ☐ on task
- ☐ neat work
- ☐ ask for help by raising hand
- ☐ let someone know if work is too hard or easy

Complete Assigned Work

- ☐ try every question
- ☐ finish assignments
- ☐ do homework

What Can We Buy with Our Classroom Cash?

September 2011

Earned Free Time

Activities are for 20 minute blocks

Not available at recess or lunch or if the student has been "OFF POINTS"

POINTS (\$)	ACTIVITY	COMMENTS
250	Use a building set...ex. Construx	During EFT
250	Use board game or puzzle	During EFT
250	Reading in Quiet Study Room	During EFT
250	Use puppets	During EFT
250	Use air hockey table	During EFT
250	Gym time	During EFT IF staff are available
250	Use playground	During EFT IF staff are available
250	Basketball outside	During EFT IF staff are available
free	Help Mrs. Kapil or other school staff	When invited

SHOPPING

Supplies are to be purchased when convenient to staff.

Shopping takes place at the end of the day if the student has not been "OFF POINTS"

POINTS (\$)	ITEM	COMMENTS
400	Peel And Win Prize	Chosen ahead of time
Pass Go	\$100.00 Bonus Bucks	
200	Replacement Duotang	Must be purchased if student
200	Replacement Worksheet Pkg.	loses/damages or forgets
50	Replacement Worksheet	at home
100	Pencil	
100	Eraser	
50	Phone Pass For Parent Signature	
50	Washroom Pass	
50	Water Fountain Pass	
FREE	Take A Break For 5 Minutes	When Needed

Savings Bank

POINTS (\$)	"ITEM"	COMMENTS
2500	Watch movie on Fantastic Friday	May invite 1 friend
1500	Popcorn on Fantastic Friday	May invite 1 friend
10000	Hummer or item of similar value	

"Off Points" Actions

Making a Bad Choice to:

- 1. Bully, hit or kick another person.**
- 2. Throw, kick or break objects.**
- 3. Swear (or equivalent).**
- 4. Refuse to leave or go to class.**
- 5. Leave the school grounds.**
- 6. Ignore a warning.**
- 7. Rude or unsafe bus behaviour**

1 Yellow Line = No EFT or Shopping that day

2 Yellow Lines = No Fantastic Friday

